

COSTUME REFERENCE LIBRARY

Novatrooper



Model TX-3409 Adam Lochowicz , Photo by



Description: Novatrooper

Prefix: TX

Detachment: Spec Ops Detachment

Context: Star Wars Galaxies (PC Game)

Black text indicates a feature that is required for approval. Blue text denotes features that are nice to have, but not required. Red text indicates features that take the prop/costume item to an even higher level of accuracy.

For 501st membership only the requirements listed in black need to be met.

Special Notes:

- The armor parts shall be gloss black and made from one of these types of materials or like materials: Fiberglass, ABS (Acrylonitrile Butadiene Styrene), or HIPS (High Impact Polystyrene).
 - All striping "flash" is clean and unweathered.
 - Blasters are not required for legion membership per our [weapons policy](#).
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This Visual Guide has been reviewed by the detachment staff and the LMO team and is certified for use as a minimum approval guideline for GMLs. GMLs are free to approve this costume type.

- Any uncertainties or questionable aspects of the submitted costume should be brought to the appropriate DL/GML peer review section of the legion forum.

Required Costume Components

The following costume components are present and appear as described below.



Helmet

For 501st approval:

- Lenses must be sufficiently dark enough to obscure the costumer's eyes. They may be flat or bubbled. Acceptable colors are: black, smoke, or dark green.
- The "ear" bars have three or four bumps and may be left the same color as the body or painted flat black.
- The frown must have either 6 or 8 teeth cut out. If there are spaces between the teeth the wearer's face must not be seen.
- The tube stripes are black in color and may number between 9 and 15 per side with the curve bends extending backwards. These may be hand painted or decals. There does not need to be the same number per side.
- The aerators (cylinders on either side of the vocoder) are black, and screening maybe silver or black.
- Traps (trapezoids on dome of helmet) and tears (area beneath the corners of eye lenses) are solid black.
- Helmet flash is a gold stripe that runs horizontally along the brow with thicker sections cut at a right angle near the temple traps. Another horizontal gold stripe runs between the rear dome traps and is between half and three quarters the height of the traps. Gold bars must also sit under the tube stripes on each side.
- Note: The FX helmet is considered deprecated (to be avoided), though is acceptable for Legion requirements.
- Note: A stock (out of the box) MRCE and/or EFX PCR helmet does not meet the basic 501st requirements without the major modification that are necessary.

Neck Seal

For 501st approval:



- Black with horizontal ribs, fitted to the wearer, and extending from the base of the neck to the top of the Adam's apple.



Under Suit
For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos/designs.



Shoulder Straps
For 501st approval:

- These must be securely mounted in front and may free float in back.



Shoulder Armor
For 501st approval:

- One on each shoulder with a gold vertical stripe running down the center of the outside.
- The shoulders are considered effectively symmetrical.
 - ◆ They may worn interchangeably on the left and right shoulders.



Upper Arm Armor
For 501st approval:

- Biceps are fully closed with a gold vertical stripe running down the center of the outside.

Forearm Armor



For 501st approval:

- Forearms are fully closed with a gold vertical stripe running down the center of the outside.



Hand Plates

For 501st approval:

- Roughly pentagonal in shape.
- Hand plates are painted gold.
- Hand plates are mounted securely over the back of the glove.
 - ◆ As an alternative to plastic, these may be made out of latex or latex-like material.



Gloves

For 501st approval:

- Black in color, made of either rubber, nomex, leather, or leather-like material, with no visible straps or logos/designs. The fingers are enclosed, non-textured.



Chest Armor

For 501st approval:

- Chest armor overlaps the abdominal armor.



Back Armor

For 501st approval:

- Back plate contains a "O II" design with little or no overlap of the kidney plate.

Abdomen Armor

For 501st approval:

- The abdomen armor has a button area with 9 gloss black buttons, approximately 7/16" in diameter.



Kidney Armor
For 501st approval:

- A single kidney/ posterior armor piece is acceptable.
- If a separate kidney plate is used, it lines up with the abdomen armor.
- The top of the kidney armor is flush to or under the back armor.



Posterior Armor
For 501st approval:

- A single kidney/ posterior armor piece is acceptable.
- If a separate posterior plate is used, it lines up below the bottom of the belt with the abdomen armor.
- There is a minimal gap between the posterior and kidney armor.



Belt
For 501st approval:

- Belt face is made of plastic (ammo belt). It is comprised of 6 rectangular boxes, with three square buttons, one centered in the middle and one on each end.
- Belt proper may be made from glossy black ABS or a similar shiny material and must be 3 to 3.5" wide. Black canvas or similar heavy material may also be used.
- The drop boxes dangle from the sides of the plastic belt face via black straps and are aligned under the plastic tabs of the ammo belt.



Thermal Detonator
For 501st approval:

- (a.k.a. O2 canister) attaches to the back of the belt. This is an all black cylinder 2 to 2.5" in diameter with black end caps and a black control panel pad, with controls closest to the right end cap.



Holster
For 501st approval:

- Holster is made of black leather or leather-like material.
- Holster is worn on the left.
- Holster may be attached to the belt from behind with rivets, or with loops covering the outside of the belt.



Thigh Armor
For 501st approval:

- The thigh armor may open and firmly close in the back allowing the two halves to appear sealed when viewed by spectators. The ammo belt is installed on the bottom of the right thigh.



Lower Leg Armor
For 501st approval:

- The trapezoid knee plate is affixed to the top of the left lower leg.
- The hexagon in the center and upper ridge of the knee plate, as well as its top trim is painted gold.
- The shin armor is able to open and firmly close in the back allowing the two halves to appear sealed when viewed by spectators.



Boots
For 501st approval:

- Black leather or leather-like, above ankle height, with a flat sole, and small U-shaped elastic sections on both sides of the ankle with no buckles or laces. Jodphur-type boots or an equivalent style. All stitching must be black, and unnecessary or decorative stitching must not be present. Elvis / Mariachi boots are not acceptable.
- White, or other color boots may be painted black so long as the boots are maintained to remain the proper color.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



Pauldron
For 501st approval:

- Pauldron is gold in color and made from vinyl or leather.
- Pauldron is worn over the right shoulder.



E-11 Blaster

For 501st approval:

Manufactured by BlasTech Industries, the E-11 is standard-issue for many Imperial troops. Light, compact yet powerful, the E-11 blaster is always in high demand throughout the galaxy.

- Based on a real or replica Sterling sub-machine gun, scratch-built, or a modified commercial toy Stormtrooper blaster.

For level two certification (if applicable):

- Folding stock.
 - ◆ Stock does not need to function.
- A real or replica ammo counter - based off of a Hengstler counter - should be present.
- D-ring mounted on the rear.
- Correct style scope.
- Two power cylinders on the magazine.
- Scratch-built, resin cast, Hyperfirm rubber cast blasters should have a total of 6 t-racks on blaster (leaving the lowest row on the Hengstler side un-covered).
- If using the Hasbro E11 toy blaster, it is modified to have the correct number of T-tracks (6 total), with a lower row of open vent holes on the magazine housing side.
 - ◆ This is accomplished by covering the pre-existing rows of holes with T-tracks, then grinding off the lower integrated T-track on the magazine housing side, and drilling a new row of holes in its place.

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- [This CRL is available as a PDF](http://www.501st.com/databank/Costuming:TX_novatrooper) at www.501st.com/databank/Costuming:TX_novatrooper

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