COSTUME REFERENCE LIBRARY

Clone Trooper Comet (Phase 2)

Model **8547 Andrew Wilcockson**, Photo by **Tahia Wilcockson**

Description: Clone Trooper Comet (Phase 2)
Prefix: TC
Detachment: Clone Trooper Detachment
Context: The Clone Wars, season 4

Comet serves in the rank of Corporal with the Wolfpack Squad. His phase 2 armor is the standard blue-grey coloring of the squad members, with customized markings.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

For 501st membership only the requirements in black need to be met.

IMPORTANT: Effective June 1 2012, the 501st will no longer be approving realistic interpretations of Clone Wars CG characters. The armor sculpt must match the character being recreated. See this thread at clonetroopers.net for the differences between the sculpts.

- This CRL is a work in progress.
- While this costume must be approved by the Legion Membership Officer, submissions should still go to the local GML, who will post the application in the appropriate section of the Legion forum.
- If you have this costume and would like to assist with this CRL, please contact your detachment leader!
- Please note that the use of the word "should" below does not indicate that a requirement is optional. All instances of should will be replaced with must as this guide is completed.

Required Costume Components

The following costume components must be present and appear as described below for approval .

Helmet
For 501st approval:

- Painted matte white with blue-gray details.
- Oval design on front center of dome.
- Downward sloping stripes on front of face plate with stylized wolf snout markings.
- Markings then transition into "snarling teeth" zig-zag design on side of helmet.
- Chin area and side tubes are blue-grey.
- Weathering should be shades of medium to light grey.
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For level two certification (if applicable):

For level three certification (if applicable):

Neck Seal
For 501st approval:

- Neck seal to be black in color with no ribbing.
- No logos or labels are to be visible.
- If the seal is not incorporated as part of the undersuit, a balaclava or other similar covering is acceptable.

For level two certification (if applicable):

- Neck seal should close via 2 small black snaps in the front.

For level three certification (if applicable):

Under Suit
For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.

Shoulder Bells
For 501st approval:

- Left shoulder bell painted matte blue-gray with white motif (as shown in image).
- Right shoulder bell painted matte blue-gray.

For level two certification (if applicable):

- Shoulder bells must be weathered.

For level three certification (if applicable):

Upper Arm Armor
For 501st approval:

- Armor must be painted matte or satin white.
- Weathering should be shades of medium to light grey.
- Outside of piece has a wide blue-gray stripe.
- Biceps should be seamless.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Forearm Armor
For 501st approval:

- Armor must be painted matte or satin white.
- If weathered, the weathering should be shades of medium to light grey.
- Right forearm must have a compad that has 6 raised buttons, with a larger rectangle above them. A smaller raised section is closest to the elbow.
- Armor must be seamless on the outside edge. Due to the shape of the armor, a butted seam is acceptable on the inside if required.
- Elbow plate is integrated into the forearm.
- Elbow area of forearm is painted blue-gray.

For level two certification (if applicable):

- Armor must be seamless. No visible traces of how the armor was assembled should be shown.
- Armor must be weathered.

For level three certification (if applicable):

Hand Plates
For 501st approval:

- Armor must be matte or satin white.

For level two certification (if applicable):

For level three certification (if applicable):

Gloves
For 501st approval:

- Black over the wrist gloves made of leather, nylon, or other low pile fabrics. Gloves must not show any labels or logos once the armor is on and cover any exposed skin.

For level two certification (if applicable):

For level three certification (if applicable):

Chest Armor
For 501st approval:

- Armor must be painted matte or satin white.
- If weathered, the weathering should be shades of grey.
- Top part of the chest has a curved blue-gray section as shown.
- Lower portion of the chest has a squared notch for the abdomen armor to fit into.
- Chest and back plate must match together at the sides and shoulders with no gap. Butted seam lines are permitted if required.
- Shoulder straps fit into the tops of the chest and back

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Back Armor
For 501st approval:

- Armor must be painted matte or satin white.
- If weathered, the weathering should be shades of grey.
- Top section of the back armor has blue-gray section extending down to the detail plate - as shown.
- Back armor has a detail plate consisting of 4 circles and 5 horizontal bars.
- Chest and back plate must match together at the sides and shoulders with no gap. Butted seam lines are permitted if required.
- Shoulder straps fit into the tops of the chest and back.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Ab Armor
For 501st approval:

- Armor must be painted matte or satin white.
- If weathered, the weathering should be shades of grey.
- Top edge of the armor is squared off to match the chest armor.
- The ab armor protrudes out in the middle to match the shape of the chest.
- The ab armor joins at the rear and the join is covered by a center plate.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Codpiece and belt front
For 501st approval:

- Armor must be painted matte or satin white.
- If weathered, the weathering should be shades of grey.
- Belt is approx 3" tall and divided into segments. The front segments have a key/slot detail.
- Belt boxes are mounted forwards, leaving 2 segments clear at the front.
- Cod and Posterior armor should connect at the hips.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Posterior Armor, belt rear and detonator
For 501st approval:

- Armor must be painted matte or satin white.
- If weathered, the weathering should be shades of grey.
- Belt is approx 3" tall and divided into segments.
- Cod and Posterior armor should connect at the hips. Butted seams are permitted at this connection if required.
- Detonator is centered on the back of belt with no control buttons. The detonator has 2 lines set in approx 1/2" - 5/8" from the edges. Lines may be recessed or painted on.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Thigh Armor
For 501st approval:

- Armor must be painted matte or satin white.
- If weathered, the weathering should be shades of grey.
- Front of thigh armor should have a flat triangular area near the knee with a notch cut out for the knee armor. From the top of the triangle a ridge line should travel up the front of the thigh to the top.
- The upper outer edge should have an angled section.
- The rear of the thigh should have an indentation.
- Armor must be seamless. No visible traces of how the armor was assembled should be shown.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Shin Armor
For 501st approval:

- Armor must be painted matte or satin white.
- If weathered, the weathering should be shades of grey.
- Lower shins have blue-gray paint scheme as shown.
- Knee armor is integrated with the lower leg.
- The rear of the shin should have an indentation.
- Outer seam of the shin must be seamless.
- A clam shell opening on the inner seam is acceptable.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Boots
For 501st approval:

- White, ankle high or tall enough to cover the ankle and eliminate any black undersuit visible at the ankle area in armor. Boots must be lace-less and have flat soles.
- Boots have a center strip running from the toe to the ankle, a strap across the top of the foot, and 2 flat white discs on either side of the foot, terminating the strap.

For level two certification (if applicable):

- Boots must have accurate notched sole.

For level three certification (if applicable):

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present must meet the guidelines below.

DC-15S Blaster Carbine (animated style)
For 501st approval:

This is the animated variant of the DC-15S blaster rifle. Manufactured by BlasTech Industries, this weapon is commonly carried by the Clone Troopers of the Galactic Republic in the Clone Wars.

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This CRL is available as a PDF at www.501st.com/databank/Costuming:CT_-_Comet_Phase_2

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